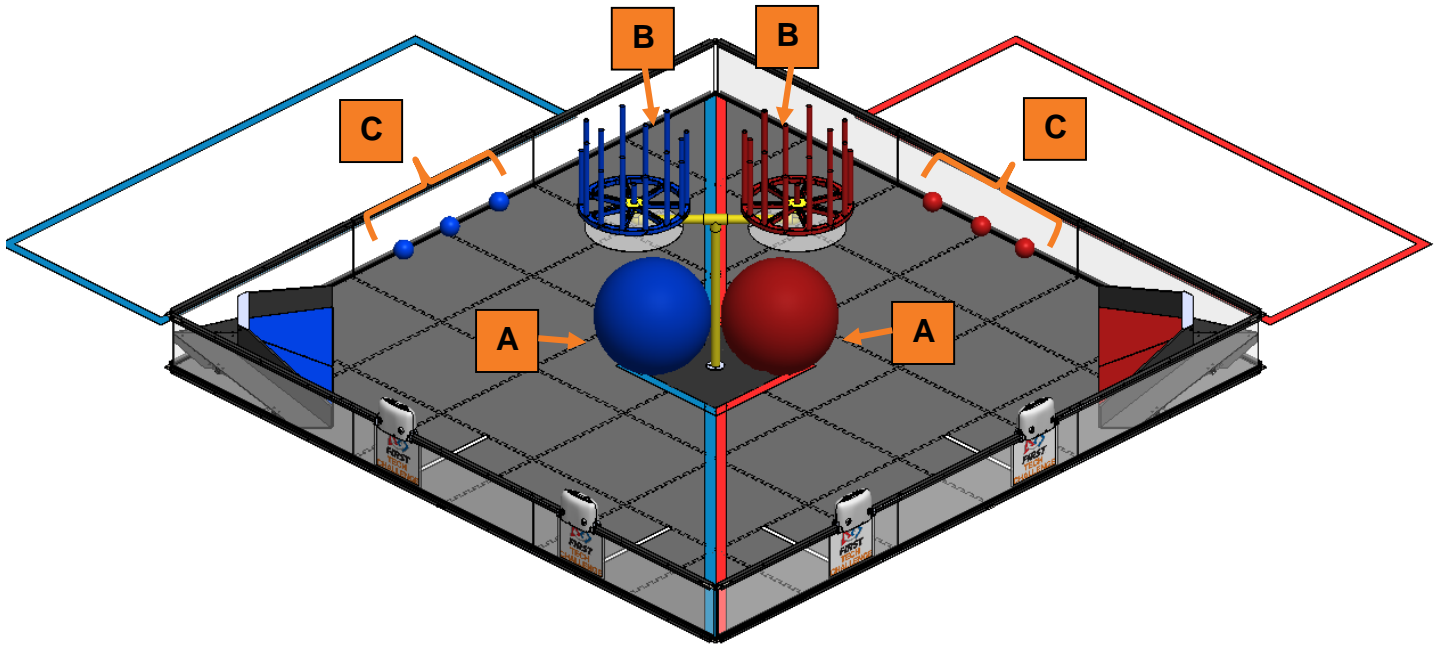


VELOCITY VORTEX

Field Reset Guide

Updated 8.17.2016



Field Reset is an important part of any Competition. The Field Reset Volunteer is responsible for quickly and correctly restoring the playing Field back to the original pre-Match set up so that the new Match can begin. The diagram above gives you a visual of what the pre-Game setup looks like so that you can successfully reset the Field for the next Match, and the following instructions explain the diagram:

- A. Place each Cap Ball back onto the Center Vortex Base. The Red Cap Ball should be nearest to the Red Alliance Station. The Blue Cap ball should be nearest to the Blue Alliance Station.
- B. Rotate the Center Vortex so that the Red goal basket is facing the Red Corner Vortex Ramp, and over the Red Cap Ball. The blue goal basket should be facing the Blue Corner Vortex Ramp, and over the Blue Cap Ball.
- C. Place the 3 Particle Balls per Alliance on the field closest to each Alliance Station. Make sure that before the Teams exit the field from the last Match that they have left all of the Particle balls (up to 5) at the Field.
 - a. Please note that all Teams start with 3 Particle Balls at the beginning of the Match. Teams can earn up to 2 additional Particle Balls during the Match. The additional 2 balls that can be earned during the Match should be provided to the Referees, while the first 3 Particle Balls will be preloaded by the Team at the beginning of the Match.